

Setting the Stage

Definition: A short exploratory activity or prompt that focuses the students' attention before the actual lesson begins.

Criteria:

- Used when students enter the room or in a transition.
- Sparks interest; motivates learning
- Involves as many students as possible
- Ties concepts to material that students have previously learned
- Relates to present concerns
- States objective/goal: what students are going to learn
- Establishes purpose: why the student is learning this material

Teacher's role: Director, coach, producer, monitor

Students' role: Learner, active listener

Examples:

- Display posters or pictures related to theme
- Play video
- Have appropriate music on when students enter
- Wear or display costumes
- Have samples of food
- Display authentic realia
- Do a role-play, dramatization, or readers theater
- Tell a story (personal, real, or invented)
- Ask a few quick interest-generating questions
- Post vocabulary for the lesson
- Use computer graphics
- Use multi-media presentations.
- Use overhead transparencies with pictures or questions
- Show an object
- Play a guessing game
- Read a quote
- Refer to students' personal lives, attitudes, or ideas
- Demonstrate something that is mysterious or interesting

- Present sample (teacher-generated or from previous year) of culminating activity
- A handout given to students at the door
- Line-ups
- Signature game



We BAFLP for
Languages